

Here is a list of some alternative frame capture software that will allow you to shoot your assignments in Intro to Animation – The features may be limited and these are “Off Syllabus” meaning

The instructor CANNOT offer Tech Support for software on this list, since these are “off syllabus” software. Please contact the tech support from the developers of these software tools.

Windows only- **MonkeyJam** (freeware) <http://monkeyjam.org/> intended for shooting pencil animation, but can be used to capture frames for stop-motion animation.

Windows - **StopMotionPro** <http://www.stopmotionpro.com/> Students can purchase the Studio Plus single license of Stop Motion Pro at a 35% discount. (prices of Software versions vary with features.. check distributor for details 50 dollars to 200)

Windows **ZU3D** <http://www.zu3d.com/> around 52. Dollars.

Mac or Windows - **Toki Line Test** <http://www.tokitest.fr/english/tokilinetest.html> (full version is \$69.90 , with a 20% discount for students , so you should be able to get it for around \$56.00)

Like MonkeyJam, Toki Line Test is intended for shooting pencil animation, but you can also use it to capture stop-motion animation frames .

Mac or Windows **DRAGONFRAME** 295.00 dollars <https://www.dragonframe.com/store/products>

You can get 30 day free trial on Dragonframe

Mac only - **Frame-by-Frame** (freeware) <http://framebyframe.en.uptodown.com/mac> Works on Mac OS 10.5 - through - 10.7. Not known if it works on Mac OS 10.8.

Mac only - **iStopMotion** - <http://www.boinx.com/istopmotion/mac/> basic home edition costs \$49.95. Free Trial version only lasts for 5 days

Mac **Frame Thief** <https://www.macupdate.com/app/mac/18534/framethief>

<http://mac.softpedia.com/get/Multimedia/FrameThief.shtml>

I believe FrameThief only works up to Mac OS 10.4 on Power PC version of Mac OS , but does not work on Intel version of Mac OS (10.5 – through – 10.8)

Mac **SMOOVIE** \$30. dollars <http://www.smoovie.com/> download from appleStore

MISC

If you have image seq from a still camera you can import into most software with a timeline (even photoshop) BUT this is NOT the recommended way to create STOP MOTION.

Ideally you want to see the live frame you are setting up in a live video feed... and oinskin the ghosted images of the previous frames... so you can track smooth motion, spacing and trajecorties.